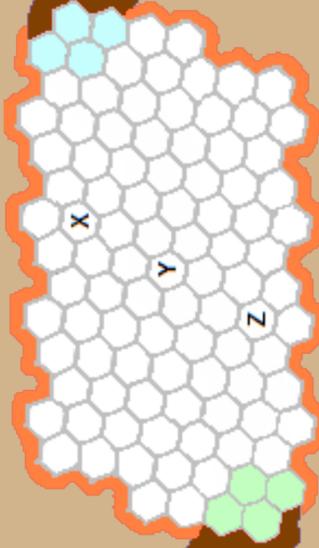
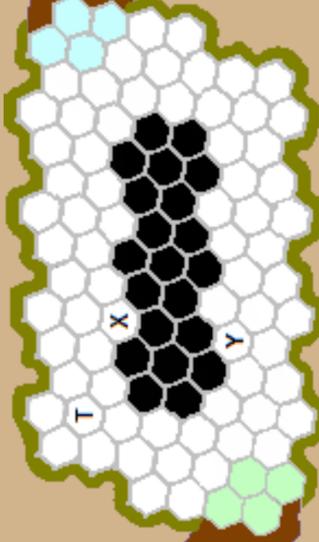


ORANGE ROOM



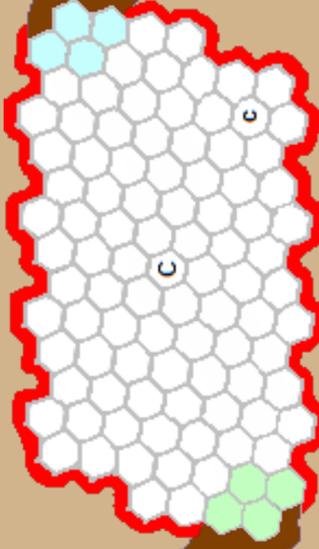
Go to (7.0)

GOLD ROOM



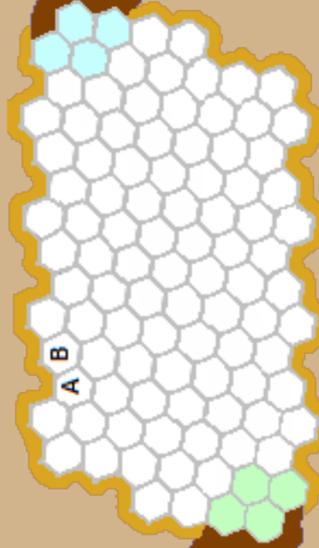
Go to (4.0)

RED ROOM



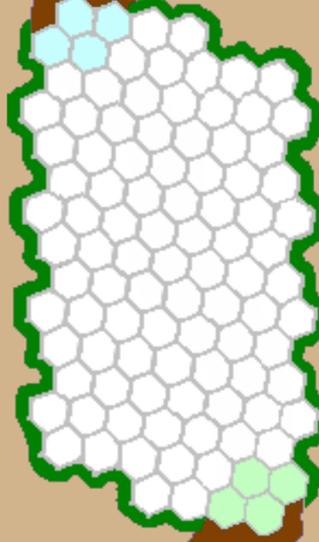
Go to (1.0)

COPPER ROOM



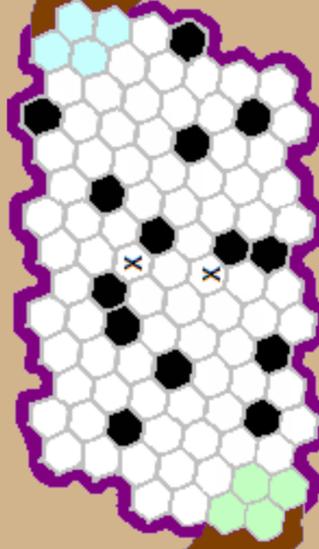
Go to (8.0)

GREEN ROOM



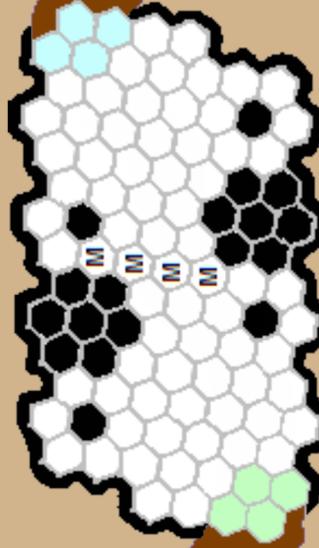
Go to (5.0)

INDIGO ROOM



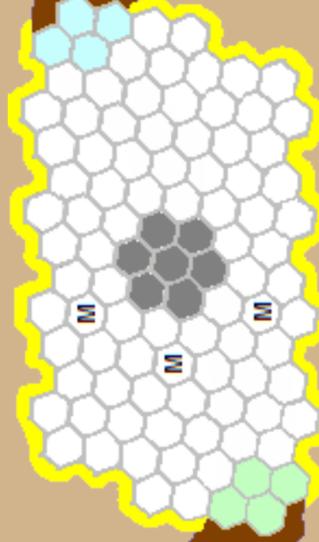
Go to (2.0)

BLACK ROOM



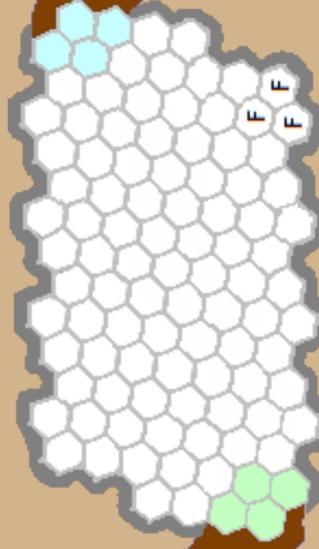
Go to (9.0)

YELLOW ROOM



Go to (6.0)

SILVER ROOM

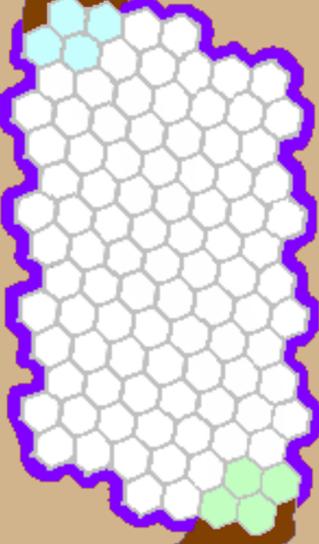


Go to (3.0)

DEAD END

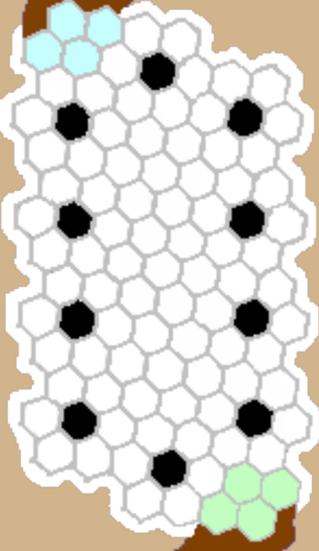


VIOLET ROOM



Go to (13.0)

WHITE ROOM

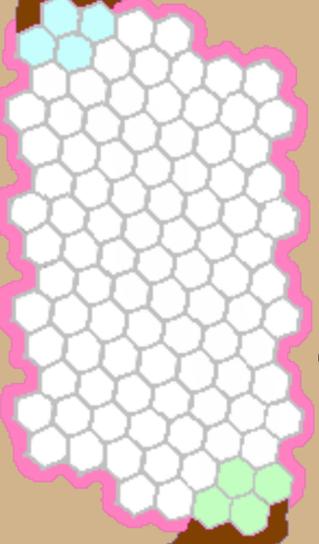


Go to (10.0)

DEAD END

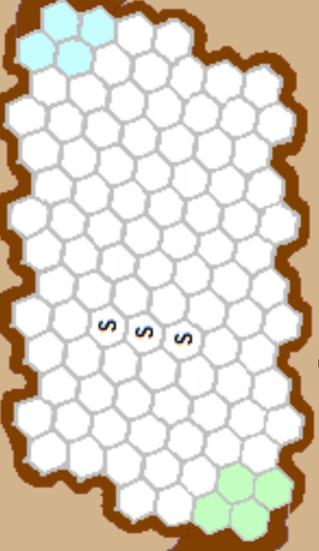


CORAL ROOM



Go to (14.0)

BROWN ROOM



Go to (11.0)

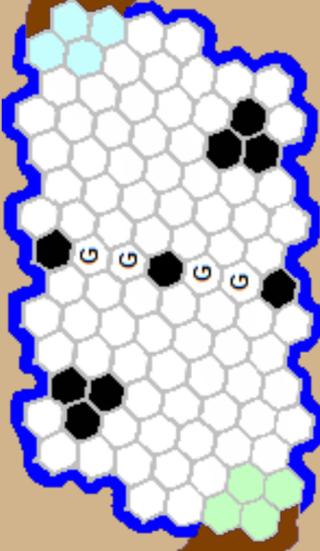
EXIT



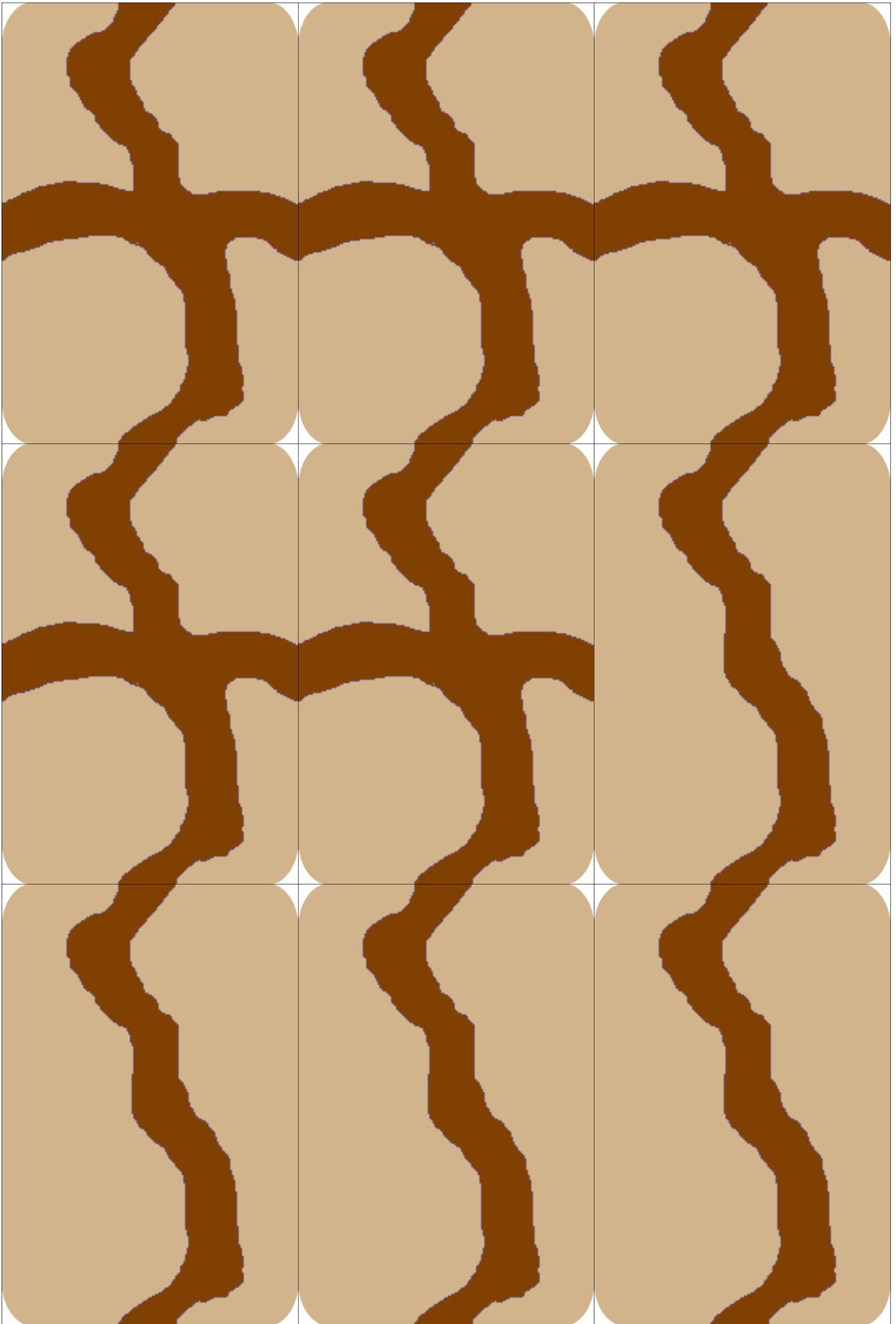
Go to (0.6)

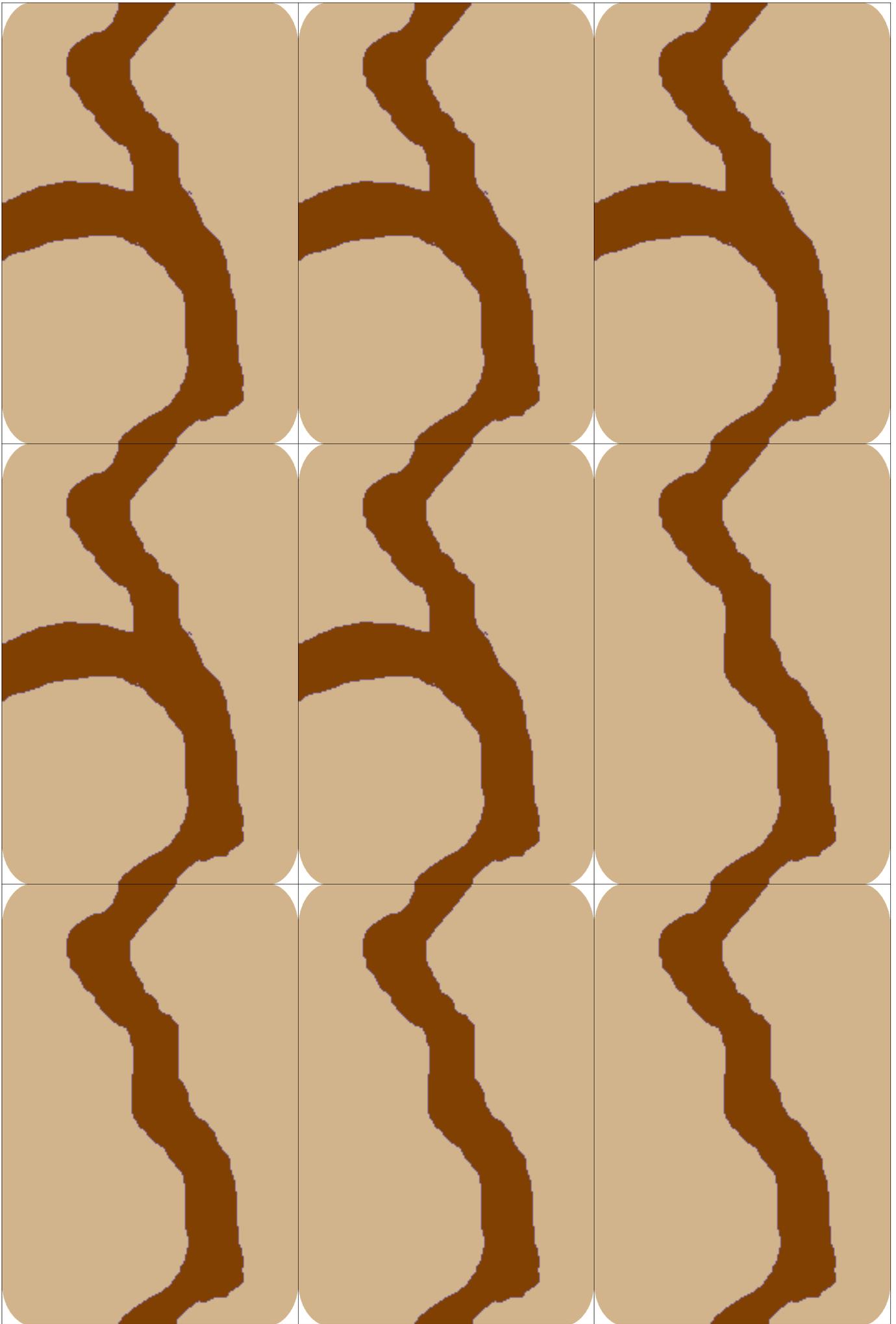
DEAD END

AZURE ROOM



Go to (12.0)





**HALLS
AND
ROOMS**

**HALLS
AND
ROOMS**